

Mid-wheel Powerchair USER MANUAL





Model Name: 6Runner 14HD (888WNLLHD)



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INTRODUCTION

Congratulations on insisting on the best. Shoprider Powerchairs are the ultimate combination of style and comfort. The 6Runner features support easy maneuverability and smooth control for today's active lifestyle.

The innovative design of the 6Runner includes articulating double frames that move in any direction. This intelligent feature keeps all 6 wheels on the ground at all times, even when driving on uneven terrain, hence the name 6Runner. Combine this with the programmable joystick controller, fully adjustable footplate and arm assemblies, flat-free tires, deluxe (reclining) captain seat, easy access batteries and quick-change color shrouds. For a complete powerchair package we know that your 6Runner Powerchair will provide, many years of mobility, and freedom to go out into the world.

This manual contains important information regarding the safe use of your Shoprider Powerchair. Please read this manual carefully and thoroughly before using your Powerchair and make sure you understand all the instructions.

EMI WARNING

Electromagnetic Interference (EMI) from Radio Wave Sources

Powered electric chairs may be susceptible to electromagnetic interference, which is a kind of interfering electromagnetic energy (EM) emitted from sources such as radio stations, TV stations, amateur radio (HAM) transmitters, two-way radios and cellular phones. The interference (from radio wave sources) can cause the power chairs to release its brakes, move by itself or move in unintended directions. This can also permanently damage the powered chair's control system.

The sources of radiated EMI can be broadly classified into three types:

 Hand-held portable transceivers (transmitters-receivers) with the antenna mounted directly on the transmitting unit. Examples include: citizens band (CB) radios, "walkie talkies", security, fire and police transceivers, cellular telephones and other personal communication devices

NOTE: Some cellular telephones and similar devices transmit signals while they are ON, even when not being used.

- 2. Medium-Range mobile transceivers, such as those used in police cars, fire trucks, ambulances and taxis. These usually have the antenna mounted on the outside of the vehicle.
- Long-Range transmitters and transceivers, such as commercial broadcast transmitters (radio and TV broadcast antenna towers) and amateur (HAM) radios.

NOTE: Other types of hand-held devices, such as cordless phones, laptop computers, AM/FM radios, TV sets, CD players, cassette players and small appliances such as electric shavers and hair dryers, so far, as we know, are not likely to cause problems to your Powerchair.



Powered Chair Electromagnetic Interference (EMI)

Because EM energy rapidly becomes more intense as one moves closer to the transmitting antenna (source), the EM fields from hand-held radio sources (transceivers) are of special concern. It is possible to unintentionally bring high levels of EM energy very close to the Powerchair's control system while using these devices. This can affect Powerchair movement and braking. Therefore, the warnings listed below are recommended to prevent possible interference with the control system of the Powerchair.

WARNINGS

- 1. Do not operate hand-held transceivers (transmitters-receivers), such as citizens band (CB) radios, or turn ON personal communication devices, such as cellular phones, while the Powerchair is turned ON.
- 2. Be aware of nearby transmitters, such as radio or TV stations, and try to avoid close contact.
- 3. If unintended movement or brake release occurs, turn the Powerchair OFF as soon as it is safe.
- 4. Be aware that adding accessories or components, or modifying the Powerchair, may make it more susceptible to EMI.

NOTE! There is no easy way to evaluate the overall immunity of the Powerchair.

5. Report all incidents of unintended movement or braking to the Powerchair provider, and note whether there are sources of EMI nearby.

Safety Instructions

- 1. **Do not** drive the Powerchair without reading this manual.
- **2. Do not** exceed the safe climbing maximum angle (Fig. 3).
- 3. **Do not** use the joystick in an erratic manner when going up or down an incline.
- **4. Do not** carry passengers or exceed the maximum weight limit (Table 3).
- **5. Do not** turn off the joystick controller by switching the On/Off Button when moving at any speed. This will bring the electromagnetic brakes on immediately and could cause damage to the joystick controller.
- **6. Do not** drive over uneven and soft terrain (soft dirt, loose gravel, deep grass).
- **7. Do not** attempt to mount a curb height above 2 inches.
- **8. Do not** mount or dismount the Powerchair unless the electromagnetic brakes are engaged and the joystick controller is off.
- **9. Do not** operate the Powerchair if the unit is in freewheel mode.
- **10. Do not** use on the road, except when crossing between sidewalks.
- **11. Do not** sit on the Powerchair when in a vehicle, but transfer to a vehicle seat.
- **12. Do not** exceed any grade over 9 degrees (15%).
- **13. Always** stop fully before changing forward or reverse direction.
- **14. Always** engage a slow speed when going down gradients (move the joystick slowly towards center position to reduce the speed).
- 15. Always approach and climb over curbs at slow speed.
- 16. Always approach curbs and gradients at 90 degrees.
- **17.** Always use the safety belt.
- **18. Always** keep feet on the footrest while driving.
- **19. Always** make sure the batteries are fully charged before setting out on a journey.
- **20. Always** charge the Powerchair in a well ventilated area to prevent any possible risk.



- **21. Always** check that the drive wheels are engaged. Someone may have left the Powerchair in freewheel mode.
- **22. Always** reduce your speed when turning sharply.
- 23. Avoid turning sharply on a slope or gradient.
- 24. To brake in an emergency simply release the joystick.
- 25. Always try to find a "dropped curb" or "curb cutout" whenever possible.
- 26. Always keep your Powerchair properly maintained.
- **27. Never** try to use your Powerchair beyond it's limitations as described in this manual.
- 28. Always put seat in most upright position whenever driving up an incline.

Important Notes

The Shoprider Powerchair is designed to assist in your individual mobility needs. Any usage outside of the guidelines in this manual may result in damage to the chair or injury to the user or third party.

Please do not lift the wheelchair by the armrests.

First Time Use

Prior to using your 6Runner Powerchair for the first time, you must charge the batteries fully (refer to Battery Charging Procedures). Charging may take up to 12 hours. Charging the batteries completely prior to first time use will benefit battery efficiency and life of batteries.



Feature Guide

Figure 1



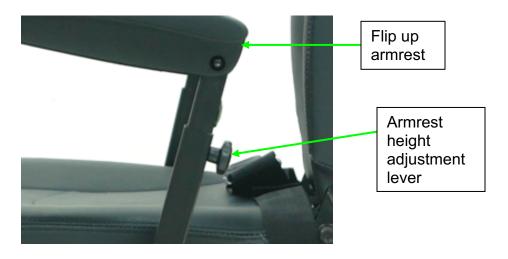
- (1) Removable Armrests with Width, Height & Angle Adjustment (Flips Up for Easy Sideways Transfer)
- (2) Programmable VR2 or LiNX Joystick Controller with Adjustable speed & Battery Life Indicator.

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- (3) Charging Port
- (4) 21*21 Deluxe Reclining Captain Seat (Option 1)
- (5) 23*19.5 Deluxe Wider Captain Seat (Option 2)
- (6) Adjustable Length, Height, Angle Foot Plate
- (7) Front Castor Assy (7" flat free tire)
- (8) Frame Serial Number (13 alphanumeric characters)
- (9) Rear Castor Assembly (7" flat free tire)
- (10)Adjustable Seat Height

Getting to Know Your Shoprider PowerchairThe Seat and Arm Assemblies

The seat is built for comfort, style, and stability. Your seat comes with a reclining back for comfort. The flip-up arm-rests are especially built for easy side access for getting in and out of your 6Runner, with the greatest of ease. The arm-rests have a built in height adjustment knob, that adjusts the arm pad to a comfortable level for the driver. The seat is covered in a durable long lasting black/grey vinyl for comfort and style.

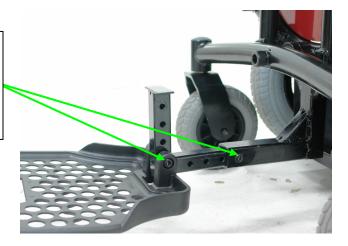


Adjustable footplate

The footplate adjusts to fit to the users size and comfort. It adjusts length and height wise to help in comfort and stability for the user. Using hex key wrench and stamped wrench to remove locking bolt and nut from the receiver.

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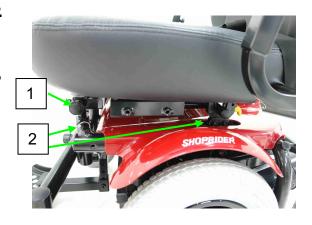
Remove locking bolt and nut and make the adjustments of the length and height of the footplate

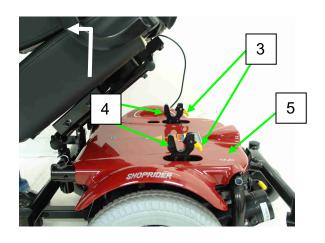


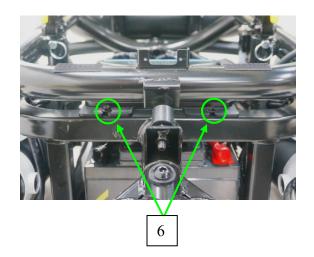


Seat Height Adjustment And Easy Battery Access

- 1. Tightening knob that allows for the seat to be removed if needed, if not, there is a pivot point that allows for the seat to move up and away from the base.
- 2. Adjustment pins that can be used to adjust the height of the seat to fit the user.
- 3. Release levers; allow for the rear of the seat to be lifted and moved away from the base for easy battery access, without removing entire seat.
- 4. U-Hooks hold the seat in place.
- 5. Bottom shroud is easily popped off, to allow for battery access.
- 6. Hex head screws that are used to fasten the mounting plate for main controller. Batteries can be easily accessed and changed after the removal of main controller assembly.









Joystick Controller (VR2) Overview

On / Off Button (1)

This button turns the joystick controller (hereinafter referred to as VR2 joystick) on and off. Do not use this button to stop the Powerchair, except in an emergency.

Speed Decrease Button (2)

This button decreases the maximum speed.

Speed Increase Button (3)

This button increases the maximum speed.

Horn Button (4)

This button operates the Powerchair's horn.

Battery Gauge (5)

It's a 10-segment display to give the state of charge of the battery when VR2 joystick is switched on. Any fault in the Powerchair's electrical system is also indicated by this display. Refer to Table 1 for more details.

Maximum Speed Indicator (6)

This is a 5-segment display, which indicates the maximum speed setting selected.

Joystick (7)

This controls the speed and direction of the Powerchair. Push the joystick in the direction you want to go. The further you push it, the faster the speed will be. Releasing the joystick will automatically engage brakes and stop the Powerchair.

Charging Port (8) for Off-Board Charger

Only plug a Shoprider certified charger into this port. This port should not be used as a power supply for any other electrical devices. Disregarding this will void the warranty of the Powerchair.





Joystick Controller (LiNX) Overview

On / Off Button (1)

This button turns the joystick controller (hereinafter referred to as LiNX joystick) on and off. Do not use this button to stop the Powerchair, except in an emergency. Note: When powered up, there is a fault with the system, then the status indicator flashes red. For a list of Flash Codes and what faults they indicate. Refer to Table 2 for more details.

6 1 5 2 2 3 T

Speed Dial Button (2)

This button decreases the maximum speed, turn the speed dial to the left. This button increases the maximum speed, turn the speed dial to the right.

Horn Button (3)

This button operates the Powerchair's horn.

Battery Gauge (4)

It's a 5-segment display to give the state of charge of the battery when LiNX joystick is switched on.

Maximum Speed Indicator (5)

Speed Control- indicates the direction for increasing/decreasing speed.

Joystick (6)

This controls the speed and direction of the Powerchair. Push the joystick in the direction you want to go. The further you push it, the faster the speed will be. Releasing the joystick will automatically engage brakes and stop the Powerchair.

Charging Port (7) for Off-Board Charger

Only plug a Shoprider certified charger into this port. This port should not be used as a power supply for any other electrical devices. Disregarding this will void the warranty of the Powerchair.

Locking/Unlocking the Joystick

If the VR2 Joystick is installed:

****PLEASE NOTE****

LOCK MODE: The VR2 controller may be programmed to have a lock mode function enabled to prevent unauthorized use. The locking method is achieved through a sequence of key presses and joystick movements, as detailed below.

To lock Powerchair controller:

- While the controller is switched on, depress and hold the on/off button.
- After 1 second the controller will bleep. Now release the on/off button.
- Push the joystick forward until the controller bleeps.
- Push the joystick in reverse until the controller bleeps.
- Release the joystick, there will be a long bleep.
- The Powerchair controller is now locked.

To unlock the Powerchair controller:

- Use the on/off button to switch the controller on. The maximum speed/profile indicator will be rippling up and down.
- Push the joystick forward until the controller bleeps.
- Push the joystick in reverse until the controller bleeps.
- Release the joystick, there will be a long bleep.
- The Powerchair is now unlocked.

SLEEP MODE: If the controller is left on and not used for more than ten minutes, the controller will automatically "go to sleep". This is recognized by a slow intermittent flash of the battery indicator lights. Simply turn the controller off and back on to reset.



Locking/Unlocking the Joystick

If the LiNX Joystick is installed:

****<u>PLEASE NOTE</u>****

LOCK MODE: The LiNX joystick can be locked to prevent unauthorized use. The locking method is achieved through a sequence of key presses and joystick movements, as detailed below.

To lock Powerchair controller:

- While the power is ON, press and hold the Power button for 4 seconds.
- This display will turn off immediately.
- After 4 seconds all LED's will flash briefly and the horn will sound a short beep.
- The Powerchair will then turn off.

To unlock the Powerchair controller:

- While the LiNX joystick is locked, press the Power button to turn LiNX joystick on.
- All LED's will flash briefly. The Battery Gauge LED's will perform a slow right-to-left chase.
- Press the Horn button twice before the countdown is completed (approximately 10 seconds).
- This current state-of-charge will then be displayed and LiNX joystick may be operated normally.

SLEEP MODE: After a certain amount of time with no joystick movement, the joystick will automatically turn itself off. Sleep mode will not be entered while programming. When Wakeup style has been set to "Joystick and Button", pressing ANY button ONLY will bring the system out of sleep mode.



Drive/Freewheel Mechanism

The Powerchair will not function while the drive mechanism is disengaged (in freewheel).

Both left and right sides must be in drive mode for power chair to operate. Otherwise the Powerchair motors will spin, but the unit will not move, until both freewheel levers are engaged. Unit will spin in circles if only one side is in drive mode.

*** DO NOT PUT INTO DRIVE MODE WHILE MOTORS ARE SPINNING ****

The drive/freewheel levers are found toward the rear of the Powerchair (Figure 2). These levers will allow you to disengage the drive mechanism (When the levers are **pulled out** away from the unit) the Powerchair is in freewheel mode. ***NOTE*** the VR2 or LiNX will not work in Freewheel mode. When the levers are **pushed in** (towards the inside of the unit) the motors are engaged and the powerchair is in drive mode.

FIGURE 2



Sticker will also help indicate in which position the brakes are locked or unlocked.

Freewheel lever **NOTE** There is a lever on opposite side



Driving Your Shoprider Powerchair Ramps, Slopes and Cambers

The indoor/outdoor Powerchair has the ability to negotiate ramps, slopes and cambers of a low to medium gradient. It is of the utmost importance that the following points are observed:

- 1. **Never** attempt to go up or down an incline which has a rough, wet or slippery surface (loose gravel, tree roots, wet grass, polished floor, etc.)
- 2. Always approach an incline head on, not at an angle
- 3. **Always** travel at a speed that you are comfortable with and that you feel in complete control
- 4. **Avoid** sudden or erratic action with the joystick
- 5. **Always** have the reclining seat in the most upright position when driving up an incline
- 6. When riding along in a straight line you may experience "veering to one side". This is due to the natural camber in the construction of the pavement. To correct this you simply have to steer slightly against it, as you continue to move forward

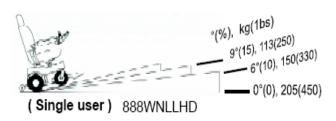


FIGURE 3



Caring for Your Shoprider 6Runner Powerchair

First Time Use

Prior to using your Powerchair for the first time, you must charge the batteries fully (refer to Battery Charging Procedures). Charging may take up to 12 hours. Charging the batteries completely prior to first time use will benefit battery efficiency and battery life.

<u>Tires</u>

Since your tires are flat free tires, there is no need to ever worry about tire airpressure. When tread is worn, it is highly recommended to replace tires.



General Maintenance and Lubrication

- Inspection for loose wheel bolts, seat and arm tightening bolts, castor nuts and other nuts and bolts is recommended on a regular basis.
- Most lubricated components on the Powerchair are designed to be maintenance free and are sealed. Therefore, lubrication is not required for these components. However, the driving wheel axles and seat post should always have a very light coat of multi-purpose grease. **NOTE** Never put grease or oil in the breather cap located on the top of each worm gear.

DO NOT USE TOO MUCH GREASE! Drips may stain or damage carpets, furnishings, etc.

- It is recommended that the driving axles (inside the drive wheel assembly) and castor assemblies be checked and cleaned occasionally for hair and debris build-up, which will hinder the performance of the unit.
- Check the 6Runner's batteries on a regular basis. For extended battery life, it is highly recommended that the batteries be fully charged after each use. If the batteries are weak, severely discharged or old, a variety of problems may occur with the unit including charging problems, reduced speed, loss of range, loss of charge capacity and others. Please contact your provider for battery replacement and proper disposal. **Note:** Charging your batteries daily will enhance the life of your batteries. If the batteries are left unattended for extended periods of time, it is recommended that they be left in a fully charged state. Leaving your batteries in a discharged state, or not charging them regularly will diminish the life of your batteries and cause irreversible damage to your batteries.

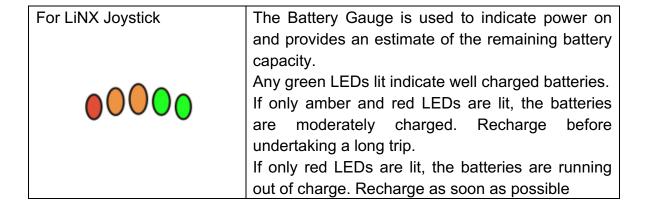
Batteries & Battery Charging

Batteries

The Powerchair is supplied with 2 x 50 Ah sealed lead acid, maintenance free batteries. These are located under the seat in the center of the Powerchair. For easy handling, Velcro or plastic carrying straps may be provided to assist in installation or removal of the batteries. The duration of the batteries can be affected by temperature, terrain and weight of the user. The Battery Gauge is a guide on the remaining charge in the batteries.

The active user will need to charge the batteries after using approximately more than 30% of battery capacity. As an inactive user, only using from once a week to every other day, the recharge point would be at 50% of discharge.

For VR2 Joystick **Red Bottom** 3 Bars Amber Middle Green Top Flashing, Danger, you 4 Bars 3 Bars must stop and From 30% - 50% Full battery charge. recharge the batteries. discharge. Failure to do so may Batteries will result in damage of need charging. batteries.



Batteries & Battery Charging

BATTERY CHARGING (UNITS EQUIPPED WITH OFF-BOARD CHARGER)

Familiarize yourself with the safety information below prior to using the battery charger.

SAFETY INFORMATION

- 1. Read the battery charger instructions in this manual and in the manual supplied with the charger prior to charging the batteries.
- 2. Do not remove the grounding prong from the plug. Removal of the grounding prong could result in an electrical hazard.
- 3. Only plug the charger into a 3-pronged electrical outlet, or an approved 3-pronged adapter for use with a 2 pronged electrical outlet.
- 4. Make sure that the wall outlet being used is not controlled by a wall switch that can be easily turned off.
- 5. Do not use an extension cord to plug in the charger.
- 6. Do not leave the charger plugged into the charger port if the charger is not charging the unit.
- 7. Use only the off-board charger supplied with this unit. Never use an automotive type battery charger. Contact your supplier if a replacement off-board charger is needed.
- 8. Inspect the battery charger, wiring and connections for damage prior to each use.
- 9. Do not open the battery charger case.
- 10. The battery charger is supplied with cooling slots. Do not insert objects through the slots.
- 11. Make sure that the charger is not in contact with inflammable materials at any time.
- 12. The off-board charger is for indoor use only.
- 13. Explosive gases may be generated while charging the batteries. Keep the power chair and battery charger away from sources of ignition such as flames or sparks and provide adequate ventilation when charging the batteries.
- 14. Do not allow children to play near the power chair while the batteries are charging. It is also recommended that the batteries not be charged while the power chair is occupied.

Batteries & Battery Charging

CHARGING INSTRUCTIONS

- 1. Make sure that the main switch on the charger is in the off position.
- 2. Connect the charger to the charging port at the front of the in VR2 joystick (item 8 in Page 11) or LiNX Joystick (item 7 in Page 12)
- 3. Plug the charger into the wall outlet.
- 4. Turn the main switch on the charger to the on position.

CHARGER INDICATION LIGHTS

Red On or Flashing: Battery reversed polarity or Battery voltage (>30V) fault

Yellow On: While in charging

Yellow Flash: No battery connected or Low voltage (< 15V) detected from

batteries connection

Green On: Fully charged (Batteries ready for use)

Please refer to the above LED indicator description based on charging status of your charger.

BATTERY INFORMATION

- 1. Make sure to use two batteries of the exact same chemistry, amp hours, and capacity.
- 2. Fully recharge new batteries prior to initial use.
- 3. It is recommended that the batteries be charged for 8 to 14 hours after daily use.
- 4. If the power chair is used infrequently (Once a week or less) the batteries will need to be charged once a week for 12 to 14 hours.
- 5. Do not charge the batteries for more than 24 hours at a charging cycle.
- 6. Batteries that go below a minimum voltage due to not being charged will be unable to be re-charged.
- 7. If you do not plan on using your power chair for an extended period it is recommended that you fully charge the batteries and then disconnect the battery harness prior to storage. Store the power chair in a warm dry environment. Never store the batteries where extreme temperatures are possible. Never attempt to charge a frozen battery. A cold or frozen battery should be warmed for several days prior to charging.

Troubleshooting

If VR2 Joystick is installed:

The Self-Help Guide (Table 1) is intended to assist in the location of a fault that may occur in a certain part of the Powerchair.

If after checking the fault from the table below and the fault is still showing, <u>do not</u> use the Powerchair. Turn off the power and consult your provider immediately.

Table 1

BATTERY GAUGE	POSSIBLE FAULT
10 Bars flash	An excessive voltage has been applied to the control system. This is usually caused by a poor battery connection.
9 Bars flash	The parking brakes have a bad connection. Check the parking brake and motor connections.
8 Bars flash	A control system fault is indicated. Make sure that all connections are secure.
7 Bars flash	A joystick fault is indicated. Make sure that the joystick is in the center position before switching on the control system.
6 Bars flash	Battery charger connected.
5 Bars flash	Right-hand motor wiring fault.
4 Bars flash	Right-hand motor disconnected.
3 Bars flash	Left-hand motor wiring fault.
2 Bars flash	Left-hand motor disconnected.
1 Bar flashes	Low battery voltage.

Battery/ Charging Troubleshooting

- If the charger indicator light goes to green within a few minutes after being plug in and doesn't charge the batteries the batteries may be over discharged and may require additional service or replacement. Contact your provider for assistance.

If the charger indicator light goes immediately to green when plugged in to charge, the problem is likely a blown fuse, popped circuit breaker (push reset button) or similar. Contact your provider for assistance. If the charger does not come on at all when plugged in, check the charger fuse if applicable, then call your provider.

Troubleshooting If LiNX Joystick is installed:



The Self-Help Guide (Table 2) is intended to assist in the location of a fault that may occur in a certain part of the Powerchair. Flash codes indicate the nature of an abnormal condition directly from the LiNX joystick Information Gauge. Without the use of any servicing tools, the condition can be simply diagnosed.

If after checking out the fault from the table below and the fault is still showing, do not use the Powerchair. Turn off the power and consult your provider immediately.

Table 2

Flash Code	Description		
1	Joystick error	Check cables and connectors Replace joystick module	
2	Network or configuration error	Check cables and connectors Check Bluetooth pairing Reconfigure the system Recharge the battery Check charger Replace modules Contact supplier	
3	Left motor error	Check cables and connectors Replace power module Check and/or replace left motor	
4	Right motor error	Check cables and connectors Replace power module Check and/or replace right motor	
5	Left park brake error	Check cables and connectors Check left park brake is released	
6	Right park brake error	Check cables and connectors Check right park brake is released	
7	Module error (other than remote module)	Check cables and connectors Check modules Replace LiNX Access Key Replace power module Recharge battery If the wheelchair stalled, reverse away or remove obstacles, or if the wheelchair was moved while turned off, cycle the power.	

Specifications

Table 3

	6Runner 14 888WNLLHD
Overall Dimensions: L' x W x H	41" x 25" x 46"
Total Weight of Unit With Standard Captain Seat and Batteries	233 Lbs. (w/ 50Ah batteries)
Maximum User Weight	450 Lbs.
Battery Capacity	12v – 50Ah x 2
Charger	Off Board, 5 amp
Maximum Speed	Approx 3.1-3.8 mph
Safe Climbing Angle, Maximum Single User Weight	Refer to figure 3
Range ²	16.3-17.5 Miles
Turning Radius	23.5 Inches
Seat to floor height (Adjustable)	24",25",26"
Ground Clearance	2.75"
Output Power of Motor x2 (Reference Only)	1.34 hpx2

As a part of our ongoing product improvement initiative, Shoprider reserves the right to change specifications and design without prior notice. All specifications and dimensions are approximate. ¹Includes the anti-tip wheel.

²The actual driving range varies with the factors shown below:

- 1. The weight of the user
- 2. Ground surface condition
- 3. Battery condition
- 4. Type of charger
- 5. Ambient temperature
- 6. Driving style
- 7. Terrain
- 8. After battery and mechanical moving parts have broken in

^{*}Proceed up any incline with seat in upright position*





Congratulations on your purchase of the Shoprider 6Runner Powerchair.

This Powerchair is not intended to be used by individuals with physical limitations that could prevent the user from operating the Powerchair safely. Shoprider disclaims all responsibility for any personal injury or property damage, which may occur as a result of improper or unsafe use of its products.

Warranty is only valid when genuine Shoprider parts are used. All modifications on the Powerchair, unless approved and authorized by Shoprider will automatically invalidate the warranties. Standard warranty does not extend to consumable items and parties other than the original user.

The preceding guidance is intended to assist you in the safe operation of this Powerchair. If you should have any questions about the correct operation of the Powerchair, please contact your authorized Shoprider provider.



Model Name- 6Runner 14HD (888WNLLHD)

Provider Stamp	
·	
	Serial No.:

Shoprider Mobility Products, Inc. 800-743-0772

www.shoprider.com